

Art and Design Long Term Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	<p><u>Printing</u> Planning, designing and printing animal patterns using a range of printing techniques including: mono-printing butterfly patterns, poly-tile printing animal patterns, string printing peacock feathers and ICT printing using primary, secondary, and tertiary colours. Exploring print artist William Morris.</p>		<p><u>Clay and nature sculpture</u> Planning, designing and sculpting a clay fossil tile. Using cross-hatching joining techniques to create clay fossil tiles. Exploring analogous colours to paint tiles with. Using natural materials and analogous colours to create outdoor nature sculptures.</p>		<p><u>Mixed media</u> Using mixed media to create art inspired by ancient Japanese and Ancient Egyptian art techniques. Painting using fine brush strokes and tints of colour by adding white. Using a range of media to create Ancient Egyptian art.</p>	
Year 4	<p><u>Sketching and collage</u> Sketching architecture buildings focusing line, detail and proportion. Collaging in the style of architectural artist, Mike Bernard. Painting using card tool to add detail to collage. Add colour using black and white to mix tints, tones and shades.</p>		<p><u>Painting techniques</u> Sketching, designing and creating artwork influenced by water-art from different cultures. Impressionist Monet: school grounds using oil pastel and watercolours. Hokusai Japanese water art: Watercolour pencils and black fine liners. Aboriginal: dot painting using cotton buds. African: wax resits batik using crayons and watercolours. Experimenting with a range of mixed media.</p>		<p><u>Pottery</u> Exploring how Roman pottery is used in everyday life. Etching pottery patterns and designs. Sculpting clay to create Roman inspired pots and use joining techniques to add embellishments. Comparing modern Clarice Cliff pottery with ancient Roman pottery. Designing and painting in the style of Clarice Cliff.</p>	
Year 5	<p><u>Printing and pencil techniques</u> Using chalk pastels to create space picture focusing on 3D form. Printing Peter Thorpe style space pictures on various backgrounds. Sketching trees focusing on sunlight direction.</p>		<p><u>Portraits</u> Sketching using accurate facial proportions to create self-portraits. Creating portraits using impressionism, fauvism, pop art and pointillism. Using ICT to create Pop-Art art self portrait Develop children's use of colour: complementary, related, abstract and realistic</p>		<p><u>Masks</u> Sketching Mayan masks focusing on shade to create 3D form. Researching, designing and constructing 3D Mayan masks using papier mâché and purposeful collage techniques. Create art in in the style of artist Frida Kahlo</p>	
Year 6	<p><u>Sculpture and craft</u> Sketching poppies focusing on form and shade. Creating 3D flower sculpture using Modroc. Painting Modroc poppies using warm and cool colours inspired by the artist Georgia O'Keefe. Creating quilling poppy. A focus on warm and cool colours.</p>		<p><u>Sketching and painting techniques</u> Sketching using the grid method to aid proportions and detail. Developing watercolour painting techniques to add colour to a local area building sketch.</p>		<p><u>Op-art and photography</u> Sketching focusing on vanishing points and creating a sense of distance. Adding colour using the rules of perspective to add distance. Designing and taking forced perspective photographs.</p>	